Kodu Makerspace Learn to make your own games!

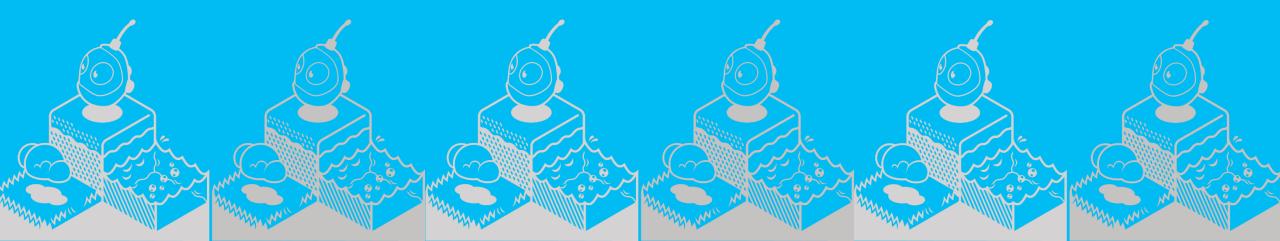
Lesson 5





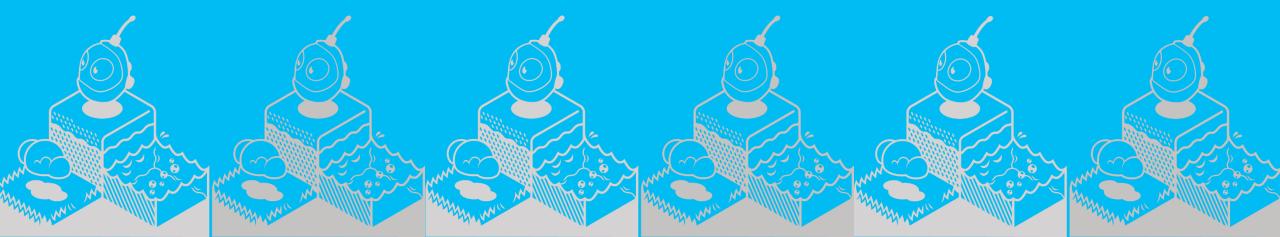
Questions we'll answer:

- What are the best parts of working with a partner?
- How can other's teammates or classmates contribute to a project?



Icebreaker: Tweak your game design review

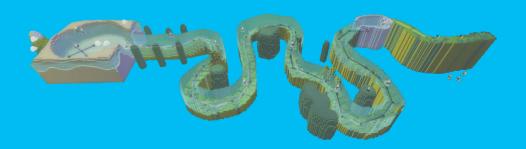
- What is one thing you can do to make your game more fun?
- What is the second thing you would like to add?
- What is one more thing you could change?

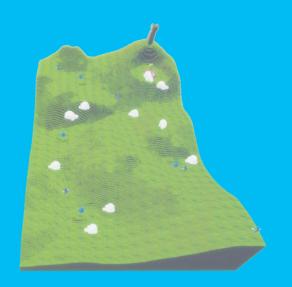


Setting the stage

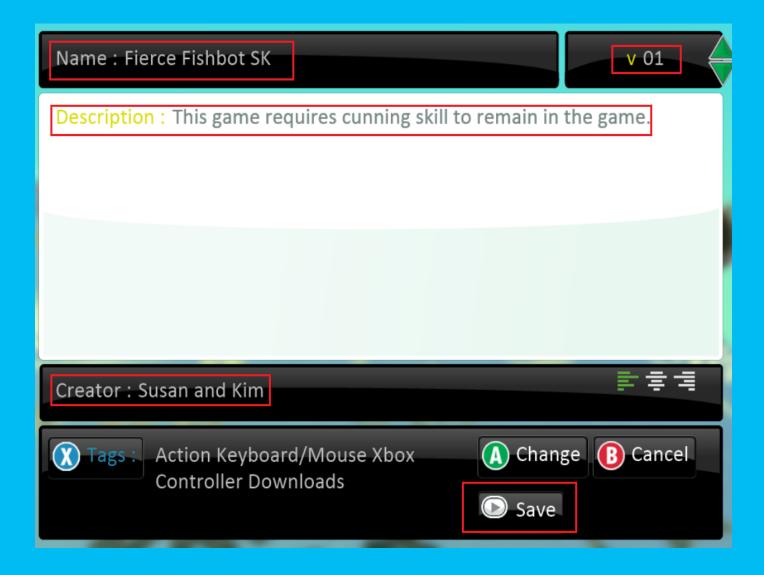
- Flashy Fishbots?
- Boku's Amazing Race?
- Air Delivery?
- Roles:
 - Map Reader
 - Driver







Description



Progress Check

- Check off the elements completed
- Put a star next to the two ideas you liked most
- List one problem you encountered



Thank you!

See you next time!





